

Evaluating the effectiveness of self-guided virtual-reality exposure therapy for public-speaking anxiety

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12 Abstract

13 Objectives: Self-guided virtual-reality exposure therapy (VRET) is a psychological intervention that
14 enables the person to increase their own exposure to perceived threat. Public-speaking anxiety (PSA)
15 is an anxiety-provoking social situation that is characterized by fear of negative evaluation from an
16 audience. This pilot study aimed to determine whether self-guided VRET (1) increases exposure to
17 PSA-specific virtual social threats, and (2) reduces anxiety, arousal, heartrate and PSA over repeated
18 exposure.

19 Methods: Thirty-two University students (27 completers) with self-reported high public-speaking
20 anxiety attended two weekly self-guided VRET sessions. Each session involved the participant
21 delivering a 20-minute speech in a virtual classroom. Participants were able to increase their
22 exposure to virtual social threat through the audience size, audience reaction, number of speech
23 prompts, and their own salience in the virtual classroom at four-minute intervals. Participants'
24 heartrates and self-reported anxiety and arousal were monitored during these intervals. Participants
25 completed psychometric assessments after each session and one month later.

26 Results: Participants increased their exposure to virtual social threat during each VRET session,
27 which coincided with a reduction in heartrate and self-reported anxiety and arousal. Improvement in
28 PSA occurred post-treatment and one month later. The in-session improvement in anxiety correlated
29 with reductions in fear of negative evaluation post-treatment and one month later.

30 Conclusions: Increased self-exposure to virtual social threat from self-guided VRET relieves anxiety
31 and shows immediate reductions in subjective and physiological arousal during application, but also
32 yields sustained improvement in PSA.

34 1 Introduction

35 Social anxiety is, in part, an exaggerated fear of being negatively evaluated by others, for example
36 being criticized, humiliated or rejected during social interaction, observation, and/or in performance
37 situations [1]. People with social anxiety disorder (SAD) may appear shy and withdrawn in social
38 situations to mask their immense discomfort and may sometimes avoid social situations altogether
39 [1]. SAD has a lifetime prevalence of 4% as per a large multinational epidemiological survey [2].
40 SAD is said to be the third most common psychiatric disorder [3]. SAD affects personal
41 relationships, work engagement and academic achievement [4, 5]. Yet, SAD is often underdiagnosed
42 [6] and undertreated, with over 80% of people diagnosed with SAD not seeking treatment or having
43 typically lived with their symptoms for 15 to 20 years before seeking treatment [7]. Individuals with
44 SAD may not seek treatment for reasons, such as avoidance of face-to-face contact, lack of
45 confidence in treatment, and financial costs [8, 9]. Thus, SAD being both highly prevalent and under-
46 treated makes it a large public health concern with psychological and economic costs to the
47 individual and society.

48 Cognitive-behavioral therapy (CBT), which includes exposure therapy, has become the most
49 evidenced form of intervention for SAD [10, 11]. The cognitive element of CBT encourages the
50 patient to question their maladaptive beliefs [10]. The exposure element gradually increases the
51 patient's exposure to real (*in vivo*) or imagined social threat. Over the last two decades, virtual-reality
52 exposure therapy (VRET) has become a popular digital intervention for various psychological
53 disorders [12, 13]. A systematic review of 10 studies showed that VRET was as effective as *in vivo*
54 exposure therapy post-intervention [14]. Moreover, a meta-analysis found a large effect size favoring
55 VRET for SAD over waitlist, but a small effect size favoring *in vivo* (i.e., face-to-face) exposure
56 therapy with a therapist over VRET based on six studies [12]. *In vivo* exposure therapy may appear to
57 favor VRET for SAD partly because *in vivo* exposure therapy offers a wider range of social situations
58 to rehearse exposure [15]. While *in vivo* exposure is effective, many people with social anxiety refuse
59 treatment due to their fear of social situations and the very nature of therapy being a social situation.

60 VRET is a viable alternative to *in vivo* exposure therapy because patients can encounter social threat
61 in a safe and more predictable virtual environment, and feel that they have control over their
62 exposure to their perceived threat [16]. VRET could engage treatment refusers and has shown
63 efficacy in those who undergo it. VRET may be effective because it could address cognitive biases
64 associated with real social threats, such as having fearful thoughts during public speaking [17] and
65 emotional problems, such as avoidance of and hyperarousal from threat [16]. Taken together, VRET
66 offers a promising solution to reduce overall rates of SAD in the population.

67 Public-speaking anxiety (PSA) is a variant of social anxiety that is frequently encountered by
68 students [18]. PSA is a highly anxiety-provoking social situation; it impairs up to 97% of socially
69 anxious individuals [19] and affects 77% of the general population [20]. Delivering a public speech
70 in a virtual environment induces as much distress and physiological arousal as delivering a public
71 speech in front of a live audience [21]. It significantly increases anxiety and heartrate in socially
72 anxious individuals [22, 23]. Research has confirmed that virtual exposure translates to 'real life'
73 threat, such as PSA [21]. Exposure therapy for social threat often entails delivering a public speech in
74 front of a real or virtual audience [24, 25]. VRET can systematically manipulate these social threats,
75 which can induce strong cognitions and high intensity levels of fear [26, 27]. These VRET-led
76 improvements in social anxiety are long-lasting and generalize to real world situations [28].

77 1.1 Self-guided versus therapist-led VRET for SAD

78 Therapist-led VRET is where the therapist controls the level of graded virtual exposure according to
79 the patient's hierarchy of fears [24, 15]. Self-guided VRET is where the patient controls their own
80 gradual exposure to virtual threat (e.g. [29]). Self-guided VRET is seen as the latest advance in
81 VRET technology and it produces a meaningful improvement [35]. A benefit of self-guided VRET is
82 that it can be easily delivered as homework alongside therapist-led sessions [9]. Eight sessions of
83 self-guided VRET for SAD involving public-speaking showed greater improvement in social anxiety
84 among individuals with SAD than healthy controls [9]. Even a single session of self-guided VRET
85 for SAD produced a large improvement in PSA in individuals self-reporting high PSA [36]. Two
86 studies on acrophobia (fear of heights) found that symptoms of acrophobia improved to a greater
87 extent (with large effect sizes) when receiving six modules of VR-CBT from a virtual therapist over
88 two or three weeks compared to the wait-list group [37, 38]. One likely reason for the efficacy of
89 self-guided VRET is perceived control. According to the Health Belief Model, patients are more
90 likely to engage in and comply with therapy if they believe to have control over treatment [30, 31].
91 Such perceived control could denote resilience to social stress [32], decision-making [33] and
92 cognitive reappraisal [34]. Therapist-led VRET requires good therapeutic alliance through agreement
93 on therapeutic tasks and goals to achieve visible treatment outcomes, such as treatment adherence
94 [39]. Still, the therapist could support the client towards gaining autonomy [39] and control over
95 exposure without risk of over-exposure to threat by supporting the client in their choices [40].
96 Individuals with arachnophobia (fear of spiders) who have high control over their own exposure to
97 threat (images of spiders) are more likely to approach a real spider than those who have low control
98 over exposure to threat [40].

99 Self-guided VRET could facilitate autonomy and control. According to the perceptual control theory
100 [41], control involves keeping a perceptual variable (e.g., perceived distance from a threat) at a
101 selected state through comparing its current value with a reference value that drive actions to
102 counteract disturbances to that variable. 'Perceived' control is not generally discussed in PCT, but
103 would be defined differently; as the consciously reportable experience of the amount of control over
104 a specific variable (e.g., the verbal report of amount of control over perceived distance from a threat).
105 PCT proposes that distress is the experience of loss of control over valued experiences, which in the
106 case of phobias may occur when a threatening object gets increasingly closer to the individual despite
107 the client's attempts to try to increase the distance. Self-guided VRET could enhance control through
108 providing a hierarchy of virtual threats and allowing the client to select the steps needed to reach a
109 goal through graded exposure, e.g., gradually reducing the distance from the audience. Future studies
110 of self-guided VRET should assess client control within the virtual environment and how it affects
111 the effectiveness of the intervention.

112 Subjecting certain elements of virtual social threat to self-guided exposure could improve the efficacy
113 of self-guided VRET [42, 43]. These social elements are (1) the audience size [24], (2) the reaction of
114 the avatar audience [26], (3) the proximity to the audience [36], (4) the number of speech prompts
115 available for delivering a speech [44], and (5) the salience or presence of the self in the virtual
116 classroom [45].

117 Manipulating the audience size is well-documented to increase exposure within VRET for SAD (*c.f.*
118 Anderson et al., 2013). In contrast, the reaction of the audience has been manipulated less often, with
119 studies often defaulting to a neutral audience reaction [44]. Manipulating the audience reaction is
120 crucial for addressing the fear of human evaluation, whether positive or negative, a core fear in social
121 anxiety [46, 47]. Fear of negative evaluation predicts response to treatment for SAD [48].
122 Importantly, negative reactions from the virtual audience have been found to evoke social anxiety in
123 spite of participants being aware that the members of the audience are merely fictitious [26]. The

124 proximity to the audience is another factor to be considered for manipulation, as this manipulation
125 could alter the attention of the participants to the audience. Being closer to the audience could
126 encourage the socially anxious person to focus on the audience rather than themselves, thus
127 improving eye-contact and fluency [49]. The speaker's close proximity to the audience, especially
128 among individuals with PSA, could mimic the feeling of their performance being closely scrutinized
129 [50]. Thus, gradual exposure could help to overcome this sense of scrutiny. Salience of the self in the
130 virtual classroom is another factor that could be manipulated to gauge the speaker's awareness of
131 being in the virtual space and to increase presence. Presence is the participant's psychological
132 response to a virtual environment [45] in terms of their sense of immersion and emotions, such as
133 anxiety (Slater, 2004; Maples-Keller, Bunnell, Kim, & Rothbaum, 2017). A head-mounted display of
134 virtual social interactions increases presence than a screen-projected display [51].

135 Measuring physiological arousal to VRET would sensitively measure speech and performance
136 anxiety. Delivering a speech in front of a virtual audience increases anxiety and heartrate in socially
137 anxious individuals [22, 23]. Patients with SAD have a lower heartrate among, relative to people with
138 moderate social anxiety, while monitoring their own performance when under public scrutiny [52];
139 this finding could suggest a breakdown of the physiological stress response system due to
140 performance anxiety. The physiological stress response is compromised in clinical social anxiety;
141 yet, a four-week therapist-guided VRET for PSA reduces heartrate [53]. Thus, lower physiological
142 arousal could objectively indicate the psychological response to VRET.

143 The current pilot study aimed to test the feasibility of self-guided VRET for PSA in a sub-clinical
144 group of university students with high self-reported PSA. It was hypothesized that (1) participants
145 would gradually increase their exposure at their own pace to the five aforementioned elements of
146 social threat during the self-guided VRET; (2) the gradual exposure to social threat would produce a
147 concomitant reduction in anxiety, arousal and heartrate within the virtual environment; (3) self-
148 guided VRET would reduce PSA at post-intervention and one-month follow-up timepoints, and (4)
149 changes in anxiety, arousal and heartrate during the VRET sessions would relate to improvement in
150 PSA at post-intervention and one-month follow-up timepoints.

151 **2 Materials and methods**

152 **2.1 Participants**

153 Thirty-two participants were invited to take part in the experiment on the basis of scoring the highest
154 on the Speech Anxiety Thoughts Inventory (SATI) [54] among a large participant pool of 336
155 students. These 336 students were recruited for potential inclusion in this social anxiety study if they
156 met the inclusion criteria and had completed the SATI in an online survey among other several self-
157 report measures (see Materials and Assessments). The 32 participants greatly surpassed the inclusion
158 criterion of scoring 1.5 SD above the mean SATI score [mean (SD) = 54.34 (18.35)] in an
159 independent normative sample (n=548) [54]. The mean (SD, range) SATI score = 96.7 (7.8, 82-111)
160 of the 32 participants was 2.3 SD above the mean of the normative sample [54] and 1 SD above the
161 mean of the current screening survey sample (n = 336). Further inclusion criteria were being aged
162 18+ years, a university student, able to speak English fluently and having normal or corrected vision
163 with contact lenses. Participants' ages ranged from 18 to 40 years (mean = 21.4, SD = 4.9) and
164 mostly identified as female (n = 27, 84.4%) (see Table 1). All participants were psychology students
165 (28 undergraduates, 4 postgraduates). Twenty-seven (84.4%) were Caucasian, three were African-
166 Caribbean, one was Asian and one was mixed race. English was either their first language (87.5%) or
167 second language (12.5%). Participants ranged from never having been diagnosed with SAD (84%) to

168 having a current diagnosis (6.0%) or a past diagnosis of SAD (6.0%); one participant chose not to
 169 declare their diagnostic status. Individuals who were currently engaging in SAD psychotherapy were
 170 excluded.

171 2.2 Assessments

172 2.2.1 *Speech Anxiety Thoughts Inventory (SATI) [54]*

173 This 23-item scale assesses negative thoughts related to speech anxiety, such as “I worry that I will
 174 be asked to give a speech”. Items are rated from 1 (“I do not believe the statement at all”) to 5 (“I
 175 completely believe the statement”). The overall score was the total of individual items. The scale has
 176 two factors, namely ‘prediction of poor performance’ and ‘fear of negative evaluation by audience’.
 177 The mean (SD) of the SATI has been previously reported to be 54.34 (SD = 18.35) in Psychology
 178 undergraduate students (n = 547) [54]. The scale has convergent validity with other measures of
 179 public speaking [54]. Internal consistency was good in the current sample (Cronbach’s $\alpha = 0.80$).

180 2.2.2 *Public Speaking Anxiety Scale (PSAS) [55]*

181 The PSAS assesses the manifestation of cognitive, behavioral and physiological responses to PSA. It
 182 contains 17 items, such as “Giving a speech is terrifying”. Each item is scored from 1 (“Not at all”)
 183 to 5 (“Extremely”), with 5 items being reverse-coded. The mean score of individual items is
 184 calculated. The scale has demonstrated concurrent, convergent and discriminant validity, and high
 185 internal consistency (Cronbach’s $\alpha = 0.94$) in a previous study [55], and good internal consistency
 186 (Cronbach’s $\alpha = 0.85$) in the current study.

187 2.2.3 *Personal Report of Confidence as a Speaker - short form (PRCS-SF) [56]*

188 The PRCS-SF is a 12-item scale that assesses behavioral responses, such as “My posture feels
 189 strained and unnatural”. It assesses affective responses to public-speaking situations, such as “I am
 190 fearful and tense all the while I am speaking before a group of people”. Participants answer ‘True’ =
 191 1 or ‘False’ = 2 for each item. The overall score was calculated as the mean of individual items, so
 192 that the overall score ranged from 1 to 2, with a higher score indicating more confidence as a speaker.
 193 The PRCS-SF had good internal consistency in a previous study (Cronbach’s $\alpha = 0.85$) [56], but was
 194 weaker in the current study (Cronbach’s $\alpha = 0.60$). The PRCS-SF has good convergent validity as
 195 determined by its relationship with measures of public-speaking ability [57].

196 2.2.4 *Liebowitz Social Anxiety Scale (LSAS) [58]*

197 This 24-item scale assesses fear and avoidance of social interaction situations, such as attending a
 198 party and meeting strangers, and performance situations, such as eating in public and taking a test.
 199 Each situation is assessed from 0 (none) to 4 (severe) on fear, and from 0 (never: 0%) to 3 (usually:
 200 67-100%) on frequency of avoidance. The overall score and subscale scores are the totals of
 201 individual items. The scale has four subscales with the following means (SD) in a normative sample
 202 of 382 patients with SAD [59]: Fear of Social Interaction = 16.9 (7.7); Avoidance of Social
 203 Interaction = 15.7 (8.2); Fear of Performance = 18.6 (6.8); and Avoidance of Performance = 16.0
 204 (7.3). The scale has shown convergent validity with other measures of social phobia and good
 205 internal consistency (Cronbach’s $\alpha = 0.96$) in a previous study [59] and the current study, $\alpha = 0.96$.

206 2.2.5 *Brief Fear of Negative Evaluation Revised scale (BFNE) [60]*

207 This 12-item measure of fear of negative evaluation includes items, such as “I am frequently afraid of
 208 other people noticing my shortcomings”. Items are rated from 0 (“Not at all characteristic of me”) to

209 4 (“Extremely characteristic of me”). The overall score is the total score of individual items after
210 reverse-coding positively-worded items. The mean (SD) of the BFNE in a sample of 201
211 undergraduate students was 30.7 (9.04) [60]. The scale has shown discriminant and convergent
212 validity and good internal consistency (Cronbach’s $\alpha = .97$) in a previous study [60] and the current
213 sample.

214 **2.2.6 Subjective Units of Distress Scale (SUDS) [61]**

215 The SUDS is a visual analogue scale that reliably measures subjective fear [62]. It is sensitive to
216 change in mental state [63]. The SUDSs for anxiety and arousal were integrated and administered
217 directly in the virtual environment through a scale ranging from “Not at all” (0) to “Extremely”
218 (100). The anxiety and arousal questions were “How anxious do you feel right now?” and “How
219 aroused do you feel right now?” Anxiety was defined as dryness of mouth, difficulty breathing,
220 trembling, feeling panicked and increased heart rate [64]. Arousal was defined as feeling active,
221 vigorous, lively, energetic and alert, and not tired, sleepy, drowsy, or passive [65]. The behavioral
222 avoidance question was ‘How much do you wish to avoid giving another speech?’, and it was
223 administered before and after each VR session along with the other self-report scales, where
224 participants responded on a 0-10 Likert scale from “Not at all” to “Very much”.

225 **2.2.7 Heart rate**

226 Heartrate was measured from Microsoft Band 2, a biometric wristband, during the four one-minute
227 intervals following each speech block over the 20-minute VRET-led speech. Heartrate was sampled
228 every four seconds. The average heartrate was calculated as beats per minute during each of the four
229 intervals.

230 **2.3 Virtual-reality exposure therapy (VRET)**

231 **2.3.1 Software and hardware**

232 The VRET was developed using the Unity real-time 3D development platform [66]. The Unity-based
233 VRET smartphone application was deployed to the Android operating system. Data on heartrate were
234 collected through the smartphone application, since the VRET smartphone application was connected
235 to the Microsoft Band 2, a biometric wristband. A bespoke plugin developed in Java acted as a bridge
236 between the Java-based official Microsoft Band software development kit and the VRET smartphone
237 application. A Samsung Gear VR headset housed a Samsung Galaxy S7 smartphone on which the
238 VRET application ran to display the virtual environment.

239 **2.3.2 Virtual environment design and self-guided manipulation**

240 Participants gave a 20-minute speech in a virtual classroom on the topic of “the experience of being a
241 university student” following a previous study [45]. The speech was broken into four five-minute
242 blocks. Participants spoke extemporaneously by following prompts that appeared in the virtual
243 environment. The prompts included general knowledge about the University and its facilities,
244 impressions about the course, level of academic support, extracurricular activities and social
245 activities. Participants were encouraged to increase their exposure to the virtual social threat at their
246 own pace. After every five-minute speech block, participants had a brief (1 minute) interval when
247 they entered a virtual pause menu. Here, participants could respond to the SUDS on anxiety and
248 arousal and navigate to a settings menu where they could manipulate the five elements of social
249 threat (Figure 1). Each modifiable element had three grades (G) of exposure, from low, moderate to
250 high level of exposure: (i) audience size - six (G1), 12 (G2) or 20 (G3) people; (ii) audience reaction
251 - approving (G1), neutral (G2) or disapproving (G3); (iii) speaker’s distance from the audience - far

252 (G1), near (G2) or nearest (G3); (iv) number of speech prompts per slide - many (G1), moderate (G2)
253 or few (G3); and (v) salience of self - no poster (G1), a silhouette with the label “Speaker” (G2), or a
254 photo of the participant and their full name (G3). The speech prompts (with suggested points to speak
255 about) appeared on the virtual podium as bullet points on PowerPoint slides through which the
256 participant could scroll using the controls on the Samsung Gear VR headset. All participants were
257 started on Grade 1 of each element of the VRET settings at Session 1. A countdown appeared inside
258 the virtual classroom to allow participants to track the remaining time of their speech. Participants
259 were given a 10-second warning by means of a signal turning from white to amber in the virtual
260 lecture room before they were taken to the pause menu.

261 Due to a programming error, the podium disappeared when the participants changed their position
262 from the default position to a different position; however, most participants chose not to manipulate
263 the distance from the audience. Hence, the analyses excluded the data on the manipulation of distance
264 from audience.

265 **2.4 Procedure**

266 Invited participants completed the online screening survey on an average of 60 days (median = 46
267 days, SD = 59.4) before Session 1. The screening survey comprised the SATI, PSAS, PRCS-SF,
268 LSAS, BFNE and SUDS for behavioral avoidance (Figure 2). Participants who fulfilled the selection
269 criteria for the highest SATI scores were invited to attend the two weekly hourly sessions (number of
270 days between sessions mean = 7.8, median = 7, SD = 5.3). Participants were given a hard copy of the
271 PowerPoint slides containing the speech prompts a few minutes before they wore the VR headset to
272 familiarize themselves with the suggested speaking points. Participants were given the following
273 instructions,

274 *‘You will have three minutes to look over the notes before we begin the virtual-reality experiment.*
275 *You will see the notes in the VR environment. Don’t read the notes – talk about what you want to talk*
276 *about regarding your experiences. The notes are there to give you prompts when you run out of*
277 *things to say. Don’t worry if you go “off topic”! The aim is to keep you talking for 20 minutes, and*
278 *NOT the quality of your presentation. Make it personal – give your views and opinions, and share*
279 *personal stories and examples. Don’t rush. Speak slowly and clearly. Spend time elaborating on the*
280 *notes. You can switch to a higher level on any of the features I mentioned about whenever you enter*
281 *the pause menu. You are encouraged to switch to a higher level in any of these individual areas*
282 *whenever you feel comfortable.’*

283 Participants engaged in the 20-minute VRET speech in 5-minute blocks, which was interspersed by
284 four up-to-one-minute intervals to allow the participant to manipulate the environment, should they
285 choose to. Participants completed the self-report questionnaires at the end of each 20-minute session
286 and one month after the second session (number of days between Session 2 and follow-up mean =
287 56.9, median = 45, SD = 42.5). The Business, Law and Social Sciences College Research Ethics
288 Committee at XXX [removed for peer review process] approved the study (ethics application number
289 No. 2017/82). Participants gave informed consent and were given a £10 shopping voucher for each
290 experimental session attended and awarded research credits.

291 **2.5 Statistical analyses**

292 Thirty-two participants completed Session 1, 27 completed Session 2, and 21 completed the follow-
293 up assessment (Figure 2; note that data from two participants exceeded the 75-day follow-up limit
294 and were excluded at follow-up). Participants were informed that they could withdraw without giving

295 a reason. Final completers (n=21) and non-completers (n=11) did not differ demographically or on
 296 any self-report measure at baseline or at the end of Session 1 (Table 1). Multiple imputation was used
 297 to replace the missing values of the self-report assessments and heartrate during the VRET sessions
 298 (*c.f.* Del Re, Maisel, Blodgett, & Finney, 2013). An iterative Markov chain Monte Carlo (MCMC)
 299 method was used to perform the multiple imputation due to the monotonic nature of the missing
 300 responses. Data on the levels of exposure to each element that participants could manipulate were
 301 missing, but not replaced due to their ordinal nature.

302 A separate analysis of variance (ANOVA) was performed on each VRET session with time as the
 303 independent variable (4 pauses) and the four elements of graded exposure as the dependent variables
 304 (hypothesis 1). Further ANOVAs were performed with time (x5 for anxiety and arousal SUDS and
 305 x6 for heartrate) and session (x2) as independent variables, and anxiety SUDS, arousal SUDS and
 306 heartrate as the dependent variables (hypothesis 2). An ANOVA was performed with time (x3,
 307 baseline, post-treatment and one-month follow-up) as the independent variable and the scores on
 308 SATI, PSAS, PRCS-SF, avoidance of giving a speech, BFNE and LSAS – *fear of performance* as the
 309 dependent variables (hypothesis 3). *Post hoc* Bonferroni-corrected pairwise comparisons compared
 310 timepoints. The change in anxiety, relative to baseline, was calculated as: (anxiety at baseline –
 311 anxiety post Session 2 or at follow-up) / anxiety at baseline. The change, relative to baseline, in
 312 SUDS anxiety and arousal was correlated against the change, relative to baseline, in SATI, PRCS-SF,
 313 PSAS, LSAS and BFNE post-treatment and at one-month follow-up (hypothesis 4).

314

315

316

317 **3 Results**

318 **3.1 Graded exposure to social threat in the virtual environment**

319 Participants chose to increase their self-guided exposure to audience size, audience reaction and
 320 salience of self by the time they reached the last pause of Session 1 relative to the first pause of
 321 Session 1 (Table 2, Figure 3a). Likewise, participants chose to increase their self-guided exposure by
 322 the time they reached the last pause of Session 2 relative to the first pause of Session 2. The level of
 323 the number of speech prompts did not change significantly in either session. Participants also
 324 exhibited greater exposure to audience size, $F(1,26) = 43.87, p < 0.001, \eta^2 = 0.63$; audience reaction,
 325 $F(1,26) = 10.98, p = 0.003, \eta^2 = 0.30$; number of prompts, $F(1, 26) = 4.97, p = 0.035, \eta^2 = 0.16$; and
 326 salience of self, $F(1,26) = 26.08, p < 0.001, \eta^2 = 0.50$, at the last pause of Session 2 relative to the
 327 first pause of Session 1.

328 **3.2 Changes in anxiety, arousal and heartrate during the VRET sessions**

329 There was a main effect of time over the two sessions on SUDS-anxiety, $F(4,124) = 9.24, p < 0.001,$
 330 $\eta^2 = 0.23$ (Figure 3b). *Post hoc* Bonferroni-corrected pairwise comparisons revealed reduced anxiety
 331 by the end of each VRET session relative to the first two pauses, $p \leq 0.001$. There was a main effect
 332 of session on SUDS-anxiety, $F(1,31) = 30.77, p < 0.001, \eta^2 = 0.50$. SUDS-anxiety decreased by
 333 Session 2 relative to the first pause of Session 1, mean difference = 24.94, $F(1,31) = 40.33, p <$
 334 $0.001, \eta^2 = 0.56$.

335 There was a significant main effect of session, $F(1,31) = 11.87, p = 0.002, \eta^2 = 0.28$ (Figure 4).
 336 There was no main effect of time on SUDS-arousal, $F(4,124) = 2.60, p = 0.08, \eta^2 = 0.08$. Arousal
 337 was lower at Session 2 than at session 1. SUDS-arousal decreased by Session 2 relative to baseline,
 338 mean difference = 15.99, $F(1,31) = 10.02, p = 0.003, \eta^2 = 0.24$. There was a main effect of time on
 339 heartrate, $F(5,155) = 3.00, p = 0.013, \eta^2 = 0.09$, but no main effect of session on heartrate, $F(1,31) =$
 340 $0.30, p = 0.59, \eta^2 = 0.01$ (Figure 3 c). Heartrate decreased by the end of Session 2 relative to baseline,
 341 mean difference = 4.55, $SD = 11.01, F(1,31) = 5.48, p = 0.002, \eta^2 = 0.15$.

342

343 3.3 Change in self-reported PSA over time

344 There was a significant main effect of time on PSA as measured by SATI, PSAS, PRCS-SF,
 345 avoidance of giving a speech (single item question), BFNE and LSAS – *fear of performance* (Table
 346 3). Bonferroni-corrected *post hoc* pairwise comparisons revealed improvement at Session 1, Session
 347 2 and one-month follow-up relative to baseline, $p \leq 0.01$, on the SATI, PSAS and avoidance of
 348 giving a speech. PSAS and PRCS-SF scores improved at Session 2 relative to Session 1, $p \leq 0.01$.
 349 BFNE and LSAS – *fear of performance* scores improved at follow-up relative to baseline and
 350 Session 2, $p < 0.02$. Only the SATI score improved at follow-up relative to both Sessions 1 and 2, $p <$
 351 0.03 . PRCS-SF scores declined at follow-up relative to Session 2, $p < 0.001$.

352 3.4 Correlation between change in anxiety and arousal during VRET sessions with change in 353 PSA

354 Improvement in SUDS-anxiety from the first pause of Session 1 to post-Session 2 correlated with (1)
 355 improvement in PSAS pre-therapy to post-Session 2, $r = 0.40, p = 0.023$, (2) improvement in BFNE
 356 2 pre-therapy to post-Session 2, $r = 0.40, p = 0.022$, and (3) improvement in BFNE pre-therapy to
 357 follow-up, $r = 0.44, p = 0.012$.

358

359 4 Discussion

360 This is the first study to systematically examine the feasibility of self-guided VRET for PSA. This
 361 self-guided VRET aims to encourage individuals with high self-reported PSA to voluntarily pace
 362 their gradual exposure to virtual social threat (hypothesis 1). These findings support the hypotheses
 363 that reductions in self-reported anxiety and physiological arousal can accompany the ongoing self-
 364 guided desensitization to virtual social threat (hypothesis 2). Furthermore, self-guided VRET
 365 improves PSA after intervention and at one-month follow-up (hypothesis 3). Finally, a reduction in
 366 anxiety during the VRET sessions relates to an overall improvement in PSA after the intervention
 367 and one month later (hypothesis 4). These findings are discussed further.

368 On average, participants increased their exposure to all four available elements of social threat over
 369 the course of the two VRET sessions. Within each session, participants (on average) increased their
 370 graded exposure to three out of the four elements of social threat, namely audience size, audience
 371 reaction and salience of self, and participants made full use of the range of exposures offered. This
 372 preliminary evidence suggests that self-guided exposure has the potential to desensitize individuals
 373 with high PSA to social threat without risking exposure to excessive fear. The possible health beliefs
 374 that accompany this improvement could be that participants gain a sense of control over one's health

375 and feel empowered and motivated to engage with treatment [30, 31]. Future studies could explicitly
 376 test the role of health beliefs when engaging in self-guided VRET.

377 Alongside this increased exposure to virtual social threat, the self-guided VRET produced reductions
 378 in anxiety during the VRET sessions, improved subjective and physiological levels of arousal
 379 (heartrate), and showed overall improvement in PSA across the two sessions. These findings suggest
 380 that self-pacing one's exposure to virtual social threat could reliably alleviate anxiety and arousal
 381 when using the application. In addition, the VRET-linked reduction in anxiety found during the
 382 VRET sessions related to an overall improvement in PSA after the two sessions and to a further
 383 improvement in fear of negative evaluation one month later. Hence, these improvements could be
 384 linked to long-term improvement in fear of negative evaluation. Exposure to social threats within the
 385 virtual environment could mean reduced perceived social anxiety in real life, such as being concerned
 386 about social judgment. Less anxiety within the virtual environment does translate to less anxiety in
 387 real life, since VRET reduces real-life self-reported anxiety and length of speech during a speech in
 388 front of an audience [24, 25]. The self-paced exposure to virtual social threat could encourage
 389 effortful emotion regulation [67]. The relief in anxiety during application could modify cognitive
 390 elements of PSA, such as reevaluation of irrational beliefs, anticipated anxious rumination and self-
 391 referential bias [68, 69]. Following the intervention, a participant informed the research team: *'I did a*
 392 *presentation last week. While I was still anxious and I found my heart pounded, I definitely noticed a*
 393 *difference! I didn't stutter and I was able to look my audience in the eyes. I'm definitely still anxious*
 394 *with presentations, but it's made me more able to face them.'* Again, future investigations should
 395 examine such mechanisms of emotion regulation and perceived control that aid improvement in fear
 396 of negative evaluation.

397 The maintenance of the improvement in PSA one month later could suggest that self-guided VRET
 398 addresses the core features of PSA, namely fear of negative evaluation and fear of performance. Fear
 399 of negative evaluation is a key feature of social anxiety. It is characterized by a strong negative self-
 400 referential bias and irrational thoughts, such as worrying about how others feel about you and
 401 perceiving criticism and rejection from others [70]. The self-guided VRET may help clients to
 402 challenge their beliefs and biases towards the virtual social threats, such as virtual audience members
 403 shaking their heads, and to transfer these skills to real life. Virtual exposure to threat-provoking
 404 situations, including public-speaking, translates to 'real life' threat [21]. This improvement in fear of
 405 negative evaluation following VRET is consistent with the findings of Anderson et al's [24] study,
 406 but not Kampmann et al.'s [15] study. Participants who received therapist-led VRET and performed
 407 homework assignments alongside the VRET showed an improvement in fear of negative evaluation
 408 [24]. Participants who did not perform homework assignments did not show this improvement [15].
 409 The self-guided VRET might challenge perceptions of social threat in real life. Setting homework
 410 assignments to practice these skills with people that socially anxious individuals encounter could
 411 have added long-term value following self-guided VRET. Future investigations should determine
 412 how long the improvement in PSA is sustained. For example, it is known that a single session of self-
 413 guided VRET for fear of spiders can sustain reduced anxiety for up to 12 months post-treatment [43],
 414 and self-guided VRET for SAD may offer similar effects.

415 **4.1 The psychophysiological mechanisms of responsiveness to self-guided VRET**

416 Physiological habituation happens when adapting to stress. High social anxiety can delay this
 417 habituation [71]. The current study found a reduction in heartrate of 4.5 beats per minute by the end
 418 of VRET Session 2 relative to baseline, and this reduction equated to large effect size. This reduction
 419 in heartrate suggests habituation to delivering a speech to the virtual audience. The duration of

420 exposure to social threat may determine the amount of physiological habituation. A virtual exposure
421 to social threat over a four-week period as part of a therapist-guided VRET for PSA has previously
422 shown to reduce heartrate [53]. In contrast, other research has shown that brief, three-minute,
423 exposure to virtual social threat does not change heartrate when the virtual audience gradually
424 increases its display of threat [23].

425 **4.2 Limitations, technological advances to enhance the VRET experience and therapeutic** 426 **implications**

427 This study was a feasibility study. It did not include a control intervention, such as a virtual-reality-
428 guided breathing exercise, and so did not determine whether a routine 20-minute exercise would
429 produce a similar improvement in PSA, as participants naturally regress to the mean. A full
430 randomized-controlled trial must test whether multiple sessions of the intervention are beneficial and
431 how the intervention translates to real life, such as delivering a speech *in vivo*. Participants
432 predominantly had a subclinical level of PSA; so, the findings may not generalize to clinical SAD.
433 Furthermore, therapeutic effects could be confounded by participant preference effects that are
434 specific to the current self-guided VRET, namely the size and reaction of the audience, the number of
435 speech prompts and the topic of the speech, and those that are general to intervention, such as
436 autonomy [72] and attitude to intervention [73].

437 The manipulation of certain elements in the current VRET was successful in reducing anxiety. Going
438 forward, machine learning could be used to identify the best candidate indicators of arousal, such as
439 galvanic skin response (GSR), pupil diameter, heart rate (HR), and electromyography [74]. Offering
440 participants biofeedback about such arousal from heartrate and electroencephalography could
441 enhance response to exposure therapy for SAD [75]. Most studies (65%) offering biofeedback as an
442 intervention for psychiatric disorders report symptom improvement [76], including control over
443 threatening thoughts [77]. Artificial intelligence could study the participant's voice stress patterns
444 [29] and physiological arousal from virtual social threat and automatically up- or downgrade
445 exposure to virtual threat [29]. Further elements could also be added to enhance the realism of the
446 virtual threat, e.g., allowing avatars in the virtual audience to offer verbal auditory feedback [78] and
447 allowing avatars to make natural small and gross movements, such as leaving the room or muttering
448 to a neighbor [79].

449 This study is preliminary evidence of the feasibility of self-guided VRET. Self-guided VRET enables
450 people with high PSA to voluntarily increase their exposure to virtual social threat, reduce short-term
451 anxiety and physiological arousal, and improve perceived PSA up to a month after intervention. Such
452 self-guided exposure could reduce the fear of negative evaluation, that is a core feature of social
453 anxiety, and help people with high PSA to see the social threat objectively. Self-guided VRET has
454 the potential to enhance engagement with services and augment treatment effects before, during and
455 after treatment [36].

456 **5 Conflict of Interest**

457 *The authors declare that the research was conducted in the absence of any commercial or financial*
458 *relationships that could be construed as a potential conflict of interest.*

459 **6 Author Contributions**

460 EZ, PP, NH, DB, and AS designed the study and VRET. SB developed the virtual interface of the
461 virtual-reality exposure therapy. BH and RD conducted the data collection. PP, NH, EZ, BH and RD

462 performed the data analysis. All authors contributed to the interpretation of the results. PP wrote the
463 first draft of the paper. All authors contributed to the writing and editing of the manuscript and
464 approved the final version of the manuscript.

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468 **8 References**

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473 **9 Data Availability Statement**

474 The datasets generated for this study can be found in the Open Science Framework:
475 <https://osf.io/tje8g/>.

477 Table 1. Demographic characteristics and social anxiety of completers (n = 21) and non-completers
 478 (n = 11)

Characteristic	Completers	Non-completers	T statistic or chi- square (<i>df</i>)	<i>p</i> -value	Effect size (η^2)
N	21	11			
Age, mean (S.D.)	21.57 (5.00)	21.00 (4.98)	0.3 (30)	0.760	0.11
Gender, % female	76.2	100	3.1	0.08	
Ethnicity, % White	90.5	72.5	1.7	0.19	
SAD diagnosis, %	9.5	18.2	0.5	0.48	
Social anxiety at baseline					
SATI	97.71 (7.44)	94.64 (8.35)	1.07 (30)	0.295	0.40
PSAS*	4.26 (0.31)	4.3 (0.66)	0.39 (30)	0.693	0.15
PRCS*	1.17 (0.10)	1.19 (0.20)	0.43 (30)	0.669	0.16
BFNE*	50.67 (7.14)	47.81 (13.62)	0.78 (30)	0.440	0.29
LSPS – <i>P-anx</i>	20.29 (6.10)	21.87 (6.9)	0.65 (30)	0.523	0.24
LSPS – <i>P-avoid</i>	18.62 (6.14)	16.54 (7.53)	0.84 (30)	0.408	0.31
LSPS – <i>S-anx</i>	18.57 (8.18)	18.91 (6.95)	0.12 (30)	0.908	0.04
LSPS – <i>S-avoid</i>	17.00 (7.79)	15.91 (7.27)	0.38 (30)	0.703	0.14
SUDS avoidance	85.71 (22.26)	97.27 (2.47)	1.67 (30)	0.105	0.62
Social anxiety at session one					
SATI*	87.86 (15.05)	79.00 (24.71)	1.26 (30)	0.290	0.47
PSA	3.87 (0.59)	3.57 (0.75)	1.22 (30)	0.234	0.45
PRCS-SF	1.25 (0.16)	1.32 (0.28)	0.82 (30)	0.418	0.31
SUDS avoidance	56.67 (20.33)	53.64 (25.80)	0.36 (30)	0.718	0.136

479 *Homogeneity of variance not assumed, but uncorrected degrees of freedom are reported; BFNE:
 480 Brief Fear of Negative Evaluation; LSAS – Liebowitz Social Anxiety Scale: subscales: *P-anx* –
 481 *Performance anxiety*, *P-avoid* – *Performance avoidance*, *S-anx* – *Social anxiety*, *S-avoid*: *Social*
 482 *avoidance*; PSAS: Public Speaking Anxiety Scale; PRCS-SF: Personal Report of Confidence as a
 483 Speaker – Short Form; SATI: Social Anxiety Thoughts Inventory.
 484

485 Table 2. Self-guided exposure to social threat within the virtual environment†

	Pause 1	Pause 2	Pause 3	Pause 4	F-statistic (df)	<i>p</i> value	Effect size (η^2)
Session 1 (n = 32)							
Audience size	1.81 (0.64)	2.38 (0.61)	2.66 (0.54)	2.78 (0.49)	30.36 (3, 93)	<0.001	0.49
Audience reaction	1.59 (0.76)	1.91 (0.69)	2.19 (0.82)	2.09 (0.86)	4.62 (3, 93)	0.005	0.13
Number of prompts	1.53 (0.72)	1.66 (0.74)	1.81 (0.82)	1.78 (0.83)	2.17 (3, 93)	0.121	0.06
Salience of self	1.81 (0.78)	2.12 (0.79)	2.44 (0.80)	2.44 (0.84)	12.44 (3, 93)	<0.001	0.29
Session 2 (n = 25)							
Audience size	2.37 (0.74)	2.67 (0.55)	2.74 (0.45)	2.81 (0.40)	7.31 (3, 78)	0.002	0.22
Audience reaction	1.85 (0.82)	2.18 (0.88)	2.41 (0.84)	2.41 (0.84)	5.88 (3, 78)	0.007	0.18
Number of prompts	1.78 (0.80)	1.81 (0.79)	1.93 (0.83)	2.00 (0.83)	2.10 (3, 78)	0.143	0.07
Salience of self	2.30 (0.82)	2.55 (0.75)	2.66 (0.68)	2.78 (0.58)	6.83 (3, 78)	0.002	0.21

486 †The podium did not appear when the participant moved to a higher level due to a programming
 487 error; most participants did not choose to manipulate this element, so results for manipulation of
 488 distance from audience are not reported.

489 Table 3. Change in PSA from baseline, to Session 1, Session 2 and one-month follow-up

Measure	Baseline (A)	Session 1 (B)	Session 2 (C)	One-month follow-up (D)	F (df)	<i>p</i> value	Effect size (η^2)	Pairwise comparisons
SATI	96.65 (7.77)	84.81 (19.00)	78.84 (20.06)	71.18 (17.99)	21.80 (3, 93)	<0.001	0.41	A>B*, A>C and D***, B>D**, C>D*
PSAS	4.29 (0.45)	3.76 (0.65)	3.42 (0.73)	3.54 (0.69)	18.9 (3, 93)	<0.001	0.38	A>B, C and D***, B>C**
PRCS-SF	1.17 (0.14)	1.28 (0.21)	2.15 (0.24)	1.36 (0.22)	214.1 (3, 93)	<0.001	0.87	A<C and D***, B<C***, D<C***
Speech avoidance	89.69 (19.10)	55.62 (21.99)	53.77 (23.59)	47.48 (20.82)	38.19 (3, 93)	<0.001	0.55	A>B, C and D***
BFNE	49.68 (9.73)	-	46.70 (9.59)	43.10 (9.31)	8.93 (2, 62)	0.002	0.22	A>D**, C>D*
LSAS – <i>P-anx</i>	20.81 (6.31)	-	20.02 (6.13)	17.57 (6.64)	5.67 (2, 62)	0.005	0.16	A>D*, C>D*
LSAS – <i>P-avoid</i>	17.91 (6.60)	-	17.31 (6.22)	15.82 (5.49)	2.03 (2, 62)	0.140	0.06	
LSAS – <i>S-anx</i>	18.69 (7.66)	-	17.69 (6.66)	16.44 (7.01)	2.48 (2, 62)	0.092	0.07	
LSAS – <i>S-avoid</i>	16.62 (7.52)	-	16.17 (6.39)	14.59 (6.18)	1.64 (2, 62)	0.203	0.05	

490 Note: **p* <0.05; ***p* <0.01; ****p* <0.001; BFNE: Brief Fear of Negative Evaluation; LSAS: Liebowitz Social Anxiety Scale; LSAS
 491 subscales: *P-anx* - Performance anxiety, *P-avoid* – Performance avoidance, *S-anx* – Social anxiety, *S-avoid* – Social avoidance; PRCS-SF:
 492 Personal Report of Confidence as a Speaker – Short Form; PSAS: Public Speaking Anxiety Scale; SATI: Social Anxiety Thoughts
 493 Inventory.

494

495

Figures title:

Figure 1. Display of the of the features of the virtual classroom

Figure 2. Flow diagram of participant retention at each stage of the study; BFNE: Brief fear of negative evaluation scale; LSAS: Liebowitz social anxiety scale; PRCS-SF: Personal report of confidence as a speaker; PSAS-SF: Public-speaking anxiety scale – Short Form; SATI: Speech anxiety thoughts inventory; SUDS: Subjective units of distress scale

Figure 3. Participant changes in exposure to social threat at each 4-minute pause within the virtual environment in (a) modifying the elements of the social threat, (b) anxiety and arousal and (c) heartrate